



Lamerton Church of England Academy and Gulworthy Academy



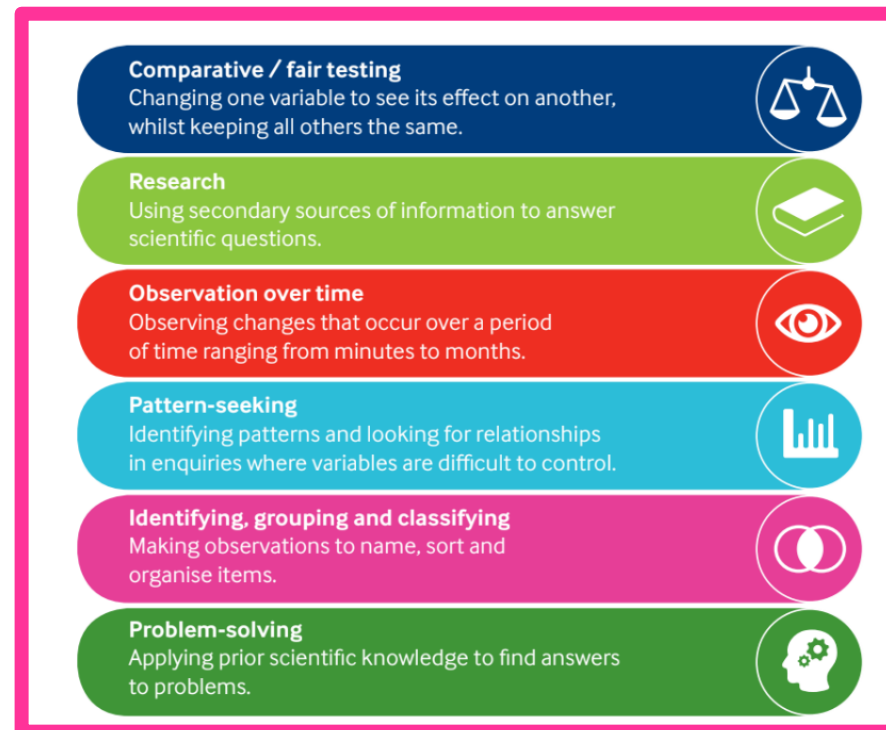
Science Progression of Knowledge, Skills and Enquiry.



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Here at Lamerton Cof E Academy and Gulworthy Academy we have constructed a Science curriculum that is ambitious and designed to give all pupils all cultural capital they need to succeed in life. Our curriculum is coherently planned and sequenced towards cumulatively sufficient knowledge and skills for future learning. As mixed age class schools, we have developed our curriculum carefully so that progression of knowledge flows within each class.








The key enquiry approaches that we think are key to all Scientific study are:












Skills progression within our schools; from EYFS to the end of Key Stage 2

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
This is what our scientists can do....	<p>Children will ask questions about the environment including the weather outside. They will be able to suggest what they might wear. They will develop an understanding of growth, decay and changes over time and show care and concern for living things and the environment. They will use their senses when walking around and investigating. They will develop questioning and curiosity through play and understand the concept of forces and electricity through twisting, pushing, slotting and magnetic toys and seeing the effects of pushing different buttons to make sounds and movements. They can talk about similarities and differences between living things and materials and make simple observations about animals.</p>	<p>Children will be asking questions about the local environment including plants and animals found there including how they can look after them. They will observe and talk about the weather and changes. They will explore different materials using scientific language to describe them.</p>	<p>Children will be asking questions about the local environment including discussing how plants grow, survive, germinate and reproduce. They investigate different habitats (incl. micro) and observe how different animals depend on each other and its life processes. They understand basic needs of animal survival including exercise and nutrition. They can identify properties of materials and state why they are suited to purpose. They can name some scientists who have developed new materials.</p>	<p>Children will be asking questions about the local environment and using their observation skills to identify parts of a flower and know how water transports around the plant. Children will understand the lifecycle of a plant by drawing diagrams and using research to find the function of each part. Children will know that humans and animals have skeletons and understand why. They know how humans get nutrients. They will carry out comparative and fair tests to compare and classify rocks and soils based on their properties.</p>	<p>Children will be asking questions about the local environment and observing how the environment can change along with the dangers this can cause. They will understand the functions of the teeth and the importance of oral hygiene. Children will know about how the digestive system works. Children will be grouping, identifying and classifying living things and materials and using classification keys. Children will understand the water cycle and effect of heat with evaporation and condensation as well as materials changing state. Children will use representations to understand how we hear through vibrations and know how to create simple circuits including a switch. Comparative and fair tests will be used to test conductivity of materials.</p>	<p>Children will understand the changes that occur in humans from birth to old age and understand reproduction in plants and animals. They explore different lifecycles and can understand the similarities and differences between mammals, amphibians, insects and birds. Children will be able to explain the uses of everyday materials and describe some reversible and non-reversible changes. They will be able to present their results from fair tests using tables and charts. Children will use diagrams to show the movement of the Earth and the moon and can explain how different time zones occur. They will have an understanding of forces including gravity, air resistance, water resistance and friction. They will be able to mechanisms such a levers, pulleys and gears to explain forces and making jobs easier.</p>	<p>Children will understand how the circulatory system works and will be able to use this to explain the positive and negative effects of diet, exercise, drugs and lifestyle on the body. They will be able to recall animals from the 5 vertebrate group and some from non-vertebrate including key characteristics. They will understand how plants and animals are suited to their environment and the process of evolution. Children will be able to use classification keys to identify unknown plants. They will know what fossils are and can use research and observations to show that things lived billion years ago. Children will use diagrams to explain how light travels and understand shadows. They will be able to make simple circuits using recognised simples in their drawings. They can conduct a range of fair tests identifying cause and effect when testing brightness of a bulb or volume of a buzzer. Children will be able to conduct a range of investigations with accuracy using repeat measurements and using a range of equipment. They will use scientific theory to refute or support their arguments.</p>

<h1>Plants</h1> 	<ul style="list-style-type: none"> • Make simple observations about plants and can explain why some things occur. 	<ul style="list-style-type: none"> • Name common plants and describe the basic structure of flowering plants, including trees. • Identify and describe the basic structure of a variety of common flowering plants, including trees. 	<ul style="list-style-type: none"> • Observe and describe how seeds and bulbs grow into mature plants. • Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy. 	<ul style="list-style-type: none"> • Identify and describe the functions of different parts of flowering plants: roots, stem/trunk, leaves and flowers. • Explore the requirements of plants for life and growth (air, light, water, nutrients from soil, and room to grow) and how they vary from plant to plant. • Investigate the way in which water is transported within plants. • Explore the part that flowers play in the life cycle of flowering plants, including pollination, seed formation and seed dispersal. 	<p>Recognise that living things can be grouped in a variety of ways.</p> <p>(living things and habitats)</p>	<p>Describe the differences in the lifecycles of a mammal, an amphibian, an insect and a bird.</p> <p>(Living things and habitats)</p>	<p>Describe how living things are classified into broad groups according to common observable characteristics and based on similarities and differences, including micro-organisms, plants and animals.</p> <p>Give reasons for classifying plants and animals based on specific characteristics</p> <p>(Living things and habitats)</p>
<p><u>Key vocabulary</u></p>	<p>Plant, leaf, stem, flower, grow, rain, sun, water, soil, seed,</p>	<p>Leaf, flower, blossom, petal, fruit, berry, root, seed, trunk, branch, stem, bark, stalk, bud. Names of trees in local area, garden and wild flowering plants.</p>	<p>As year 1+ light, shade, sun, warm, cool, water, grow, healthy.</p>	<p>Photosynthesis, pollen, insect/wind pollination, seed formation, seed dispersal-wind dispersal, animal dispersal, water dispersal, pollen, roots, stem, trunk, leaves, absorb, nutrients, reproduce, germination.</p>	<p>Classification, classification keys, environment, habitat, human impact, positive, negative, migrate, hibernate.</p> <p>(living things and habitats)</p>	<p>Lifecycle, mammal, amphibian, germination, seed formation, insect, bird, pollination, life processes, plants, animals, reproduction, environment, dispersal, growth, living, eggs, and seeds.</p> <p>(living things and habitats)</p>	<p>Vertebrates, fish, amphibians, reptiles, birds, mammals, invertebrates, insects, spiders, snails, worms, flowering and non-flowering.</p> <p>(living things and habitats)</p>
<p><u>Key indicators</u></p>	<ul style="list-style-type: none"> • <u>The world:</u> Can develop an understanding of growth, decay and changes over time. • Shows concern and care for living things and the environment. 	<ul style="list-style-type: none"> • Can name trees and other plants they see regularly. • Can describe key features of the trees and plants e.g. shapes of leaves/colour of the flower/blossom. • Can point out trees which lost their leaves and those who keep them all year. Can point to and name parts of a plant. • Can use simple charts to sort. Can use photos to talk about how plants change. 	<ul style="list-style-type: none"> • Can describe how plants that have grown from seeds and bulbs have developed over time. • Can identify plants they grew well in different conditions. • Can spot similarities and differences between bulbs and seeds. • Can nurture seeds and bulbs into mature plants identifying the different requirements of different plants. 	<ul style="list-style-type: none"> • Can explain the function of the parts of a flowering plant. • Can describe the life cycle of flowering plants, including pollination, seed formation, seed dispersal and germination. • Can give different methods of pollination and seed dispersal, including examples. • Can explain observations made during investigations. • Can look at features of seeds to decide on method of dispersal. • Can draw and label a diagram of their created flowering plant to show its parts and their role and 	<p>See living things and habitats.</p>	<p>See living things and habitats.</p>	<p>See living things and habitats.</p>






<p>Animals including humans.</p> 	<ul style="list-style-type: none"> Health and self-care- children notice changes in their bodies after exercise such as heart beating faster. Children understand the importance of handwashing. 	<p>Identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals</p> <p>Identify and name a variety of common animals that are carnivores, herbivores and omnivores</p> <p>Describe and compare the structure of a variety of common animals (fish, amphibians, reptiles, birds and mammals, including pets) Identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense</p> 	<p>Notice that animals, including humans, have offspring which grow into adults Find out about basic needs of animals, including humans, for survival (water, food and air)</p> <p>Describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene.</p> 	<p>Identify that animals, including humans, need the right types and amount of nutrition, and that they cannot make their own food; they get nutrition from what they eat</p> <p>Identify that humans and some other animals have skeletons and muscles for support, protection and movement.</p> 	<p>Describe the simple functions of the basic parts of the digestive system in humans.</p> <p>Identify the different types of teeth in humans and their simple functions.</p> <p>Construct and interpret a variety of food chains, identifying producers, predators and prey.</p> 	<div style="border: 1px solid black; padding: 5px; margin-bottom: 5px;">Describe the differences in the lifecycles of a mammal, an amphibian, an insect and a bird.</div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 5px;">Describe the life processes of reproduction in some plants and animals.</div> <p>(living things and habitats)</p> <p>Describe the changes as humans develop from birth to old age.</p> 	<p>Recognise the impact of diet, exercise, drugs and lifestyle on the way their bodies function.</p> <p>Identify and name the main parts of the human circulatory system and describe the function of the heart, blood vessels and blood.</p> <p>Describe the ways in which nutrients and water are transported within animals, including humans.</p> 
<p>Key vocabulary</p>	<p>Head, body, eyes, ears, mouth, teeth, leg, tail, wing, claw, fin, scales, feathers, fur, beak, paws, hooves, heart,</p>	<p>Head, body, eyes, ears, mouth, teeth, leg, tail, wing, claw, fin, scales, feathers, fur, beak, paws, hooves, reptile, amphibian, mammal, omnivore, carnivore, herbivore, all senses.</p>	<p>Offspring, grow, adults, nutrition, reproduce, survival, water, food, air, exercise, hygiene, survival, exercise.</p>	<p>Nutrition, nutrients, carbohydrates, sugars, protein, vitamins, minerals, fibre, fat, water, skeleton, bones, muscles, support, protect, skull, ribs, spine, muscles, joints.</p>	<p>Digestive system, digestion, mouth, teeth, saliva, oesophagus, stomach, small intestine, nutrients, large intestine, rectum, anus, incisor, canine, herbivore, omnivore.</p>	<p>Puberty, vocabulary linked to describe a range of sexual characteristics.</p>	<p>Heart, pulse, rate, pumps, blood, blood vessel, transported, lungs, oxygen, carbon dioxide, nutrients, water, muscles, cycle, circulatory system, diet, exercise, drugs, lifestyle.</p>
<p>Key indicators</p>	<p>They can talk about simple similarities and differences between living things. They can make simple observations about animals and explain why some things occur.</p>	<p>Can name a range of animals which includes animals from each of the vertebrate groups. Can describe the key features of named animals. Can label key features on a picture/diagram Can write descriptively about an animal Can write a 'What am I?' riddle about an animal Can describe what a range of animals eat. Can compare and classify animals.</p>	<p>Can sequence the stages of a baby. Observe these changes. Can describe how animals change as they get older. Develops understanding of how insects change (more than a butterfly) through lifecycle diagrams. Can explain what humans and other animals need to survive- this could be through planning a trip to the moon or desert island. Can describe how to keep clean and healthy. Has a good understanding of the food plate and understands 'a healthy balanced diet'. Can create a diet for an athlete. Can adopt a menu to substitute food from the eat well plate. Understands the effect of exercise on the body.</p>	<p>Can name the nutrients found in food. Can state that to be healthy we need to eat the right types of food to give us the correct amount of these nutrients. Name some bones that make up the skeleton giving examples that support, help them move or provide protection. Can describe how muscles and joints help them to move. Classify food groups (high/low nutrients), answer q's about nutrients in food, use data to look for patterns. Give similarities and differences between skeletons.</p>	<p>Can sequence the main parts of the digestive system. Can draw the main parts of the digestive system onto a human outline. Can describe what happens in each part of the digestive system. Can point to three different types of teeth in their mouth and talk about what each is used for. Demonstrate journey of food through body. Make a dental record, Can explain teeth in animals and</p>	<p>Can explain the changes that takes place in boys and girls during puberty. Can explain how a baby changes physically as it grows and also what it is able to do.</p>	<p>Can draw a diagram of the circulatory system and label the parts, annotate it to show what the parts do. Can explain the positive and negative effects on diet, exercise, drugs and lifestyle on the body.</p>






					if they are carnivores, herbivores or omnivores.		
Living Things	<p>They know about similarities and differences between themselves and others, and among families, communities and traditions. They can talk about their own environment</p> <p>The world: Show care and concern for living things and the environment</p> 	<ul style="list-style-type: none"> Name common plants and describe the basic structure of flowering plants, including trees. <p>(Plants)</p>	<p>Explore and compare the differences between things that are living, dead, and things that have never been alive.</p> <p>Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other</p> <p>Identify and name a variety of plants and animals in their habitats, including microhabitats</p> <p>Describe how animals obtain their food from plants and other animals, using the idea of a simple food chain, and identify and name different sources of food.</p> 	<p>Identify and describe the functions of different parts of flowering plants: roots, stem/trunk, leaves and flowers.</p> <p>(Plants)</p>	<p>Recognise that living things can be grouped in a variety of ways.</p> <p>Explore and use classification keys to help group, identify and name a variety of living things in their local environment.</p> <p>Recognise that environments can change and that this can sometimes pose dangers to living things.</p> 	<p>Describe the differences in the lifecycles of a mammal, an amphibian, an insect and a bird.</p> <p>Describe the life processes of reproduction in some plants and animals.</p> 	<p>Describe how living things are classified into broad groups according to common observable characteristics and based on similarities and differences, including micro-organisms, plants and animals.</p> <p>Give reasons for classifying plants and animals based on specific characteristics</p> 
Evolution and Inheritance		<p>Identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals</p> <p>Identify and name a variety of common animals that are carnivores, herbivores and omnivores</p> <p>Describe and compare the structure of a variety of common animals (fish, amphibians, reptiles, birds and mammals, including</p> <p>(Animals including Humans)</p>	<p>Living, dead, never been alive, suited, suitable, basic need, food, food chain, shelter, move, feed, names of local habitats e.g. pond, woodland, names of micro habitats e.g. under logs, in bushes etc.</p>			<p>Evolution and inheritance</p> <p>Recognise that living things produce offspring of the same kind, but normally offspring vary and are not identical to their parents.</p> <p>Identify how animals and plants are adapted to suit their environment in different ways and that adaptation may lead to evolution.</p> <p>Recognise that living things have changed over time and that fossils provide information about living things that inhabited the Earth millions of years ago.</p> 	
Key Vocabulary		<p>See Animals including Humans</p> <p>See Plants</p>			<p>Classification, classification keys, environment, habitat, human impact, positive, negative, migrate, hibernate.</p>	<p>Lifecycle, mammal, amphibian, germination, seed formation, insect, bird, pollination, life processes, plants, animals, reproduction, environment, dispersal, growth, living, eggs, and seeds. Can dissect and label parts of flowering plant including male and female structures. Record finding as an annotated illustration of a flowering plant. Research and explain the life cycle and reproduction of a plant using scientific language.</p>	<p>Vertebrates, fish, amphibians, reptiles, birds, mammals, invertebrates, insects, spiders, snails, worms, flowering and non-flowering.</p> <p>Evolution</p> <p>Offspring, sexual reproduction, vary, characteristics, suited, adapted, environment, inherited, species, fossils.</p>



<p>Key indicators</p>			<p>Find a range of items which are dead, living. Can name plants/animals which live in different habitats and micro habitat. Can talk about the features of the animal/plant and how they are suited to the habitat. Can talk about what the animal eats. Can construct a food chain.</p>		<p>Can name living things in a range of habitats, giving key features that helped identify them. Can give examples of how an environment may change both naturally and due to human impact. Can use classification keys to identify unknown plants and animals.</p>	<p>Can describe the lifecycles of mammals, amphibians and insects using diagrams. Can describe similarities and differences between them.</p>	<p>Can give examples of animals in the five vertebrate groups and some of the invertebrate groups. Can give key characteristics of the five vertebrate groups and some invertebrate groups. Can give examples of flowering and non-flowering plants. Can use classification keys to identify unknown plants and animals. Can create classification keys. Can give a number of characteristics that explain why an animal belongs to a particular group.</p> <p><u>Evolution</u> Can explain the process of evolution. Can give examples of how plants and animals are suited to their environment. Can give examples of how an animal or plant has evolved over time e.g. penguin, peppered moth. Give examples of things that lived millions of years ago and the fossil evidence to support this.</p>
<p><u>Materials</u></p>  <p><u>Rocks and Soils</u></p>	<p><u>Moving and handling</u>- Introduce and encourage children to use the vocabulary of manipulation, e.g. squeeze and prod.</p> <p><u>The world</u>: Can talk about why things happen and how things work.</p> <p><u>Exploring media and materials</u>- notice changes in properties as they are transformed through becoming wet, dry, flaky or fixed. Think about cause and effect.</p>	<p>Distinguish between an object and the material from which it is made</p> <p>Identify and name a variety of everyday materials, including wood, plastic, glass, metal, water, and rock.</p> <p>Describe the simple physical properties of a variety of everyday materials. Compare and group together a variety of everyday materials on the basis of their simple physical properties.</p> 	<p>Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses.</p> <p>Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching.</p> 	<div style="border: 2px solid black; padding: 5px; text-align: center;"> <p>Notice that some forces need contact between two objects, but magnetic forces can act at a distance.</p> <p>(Forces and magnetism)</p> </div> <p><u>Rocks and Soils</u> Compare and group together different kinds of rocks on the basis of their appearance and simple physical properties. Describe in simple terms how fossils are formed</p>	<p><u>STATES OF MATTER</u> Compare and group materials together, according to whether they are solids, liquids or gases (states of matter) Observe that some materials change state when they are heated or cooled, and measure or research the temperature at which this happens in degrees Celsius (States of matter) Identify the part played by evaporation and condensation in the water cycle and associate the rate of evaporation with temperature.</p>	<p>Compare and group together everyday materials on the basis of their properties, including their hardness, solubility, transparency, conductivity (electrical and thermal) and response to magnets.</p> <p>Know that some materials will dissolve in liquid to form a solution, and describe how to recover a substance from a solution.</p> <p>Use knowledge of solids, liquids gases to decide how mixtures might be separated, including through filtering, sieving and evaporating. Give reasons, based on evidence from comparative and fair tests, for the particular uses of everyday materials, including metals wood and plastic.</p>	<p>Recognise that living things have changed over time and that fossils provide information about living things that inhabited the Earth millions of</p>



				<p>when things that have lived are trapped within a rock.</p> <p>Recognise that soils are made from rocks and organic matter</p> 	<p>(states of matter)</p> 	<p>Demonstrate that dissolving, mixing and changes of state are reversible changes.</p> <p>Explain that some changes result in the formation of new materials and this kind of change is not usually reversible, including changes associated with burning and the action of acid on bicarbonate of soda.</p>	<p>(Evolution and Inheritance)</p>
<p><u>Key Vocabulary</u></p>	<p>Wet, dry, shiny, dull, bendy, stiff, squashy, hard/soft, lumpy, wrinkly. Smooth, rough.</p>	<p>Object, material, wood, plastic, glass, metal, water, rock, brick, paper, fabric, elastic, foil, card/cardboard, rubber, wool, clay, hard, soft, stretchy, stiff, bendy, floppy, waterproof, absorbent, breaks/tears, rough, smooth, shiny, dull, see through, not see through.</p>	<p>Names of materials: wood, plastic, glass, metal, water, rock, brick, paper, fabric, card, rubber, suitable/unsuitable, use/useful, hard/soft, stretchy/stiff. Rigid/flexible, waterproof/absorbent, strong/weak, rough/smooth, transparent/opaque, shape, push/pushing, pull/pulling, twist/twisting, squash/squashing, bend/bending, stretch/stretching.</p>	<p>Rock, stone, pebble, boulder, grain, crystals, layers, hard, soft, texture, absorb, water, soil, fossil, marble, chalk, granite, sandstone, slate, soil, peat, sandy/chalk/clay soil.</p>	<p>Solid, liquid, gas, state change, melting, freezing, melting point, boiling point, evaporation, temperature, water cycle</p>	<p>Thermal/electrical insulator/conductor, change of state, mixture, dissolve, solution, soluble, insoluble, filter, sieve, reversible/not reversible, change, burning, rusting, new material.</p>	
<p><u>Key indicators</u></p>	<p>They can talk about simple similarities and differences between two materials.</p>	<p>Can label a picture/diagram of an object made from different materials. Can describe the properties of materials. Can sort materials using their properties. Can test evidence to answer a question.</p>	<p>Can name an object, say what material it is made from, identify properties and make a link between property and use. Whilst changing a shape of an object can describe the actions used. Can use suitable vocabulary. Simple tests relevant to properties. Describe similarities and differences.</p>	<p>Can name some types of rock and give physical features of each. Can explain how a fossil is formed. Can explain that soils are made from rocks and also contain living/dead matter. Classify rocks in a range of ways using vocabulary. Test properties of rocks. Show understanding of how fossils were formed, can identify plant/animal matter in soil, test water retention of soils.</p>	<p>Can create a concept map, including arrows linking the key vocabulary Can name properties of solids, liquids and gases Can give everyday examples of melting and freezing Can give everyday examples of evaporation and condensation Can describe the water cycle Can give reasons to justify why something is a solid liquid or gas Can give examples of things that melt/freeze and how their melting points vary From their observations, can give the melting points of some materials Using their data, can explain what affects how quickly a solid melts Can measure temperatures using a thermometer Can explain why there is condensation on the inside the hot water cup but on</p>	<p>Can explain everyday uses of material e.g. how bricks, wood, glass are used in buildings. Can explain what dissolving is, giving examples. Can name equipment used for filtering and sieving. Can use knowledge of liquids, gases and solids to suggest how materials can be recovered from solutions or mixtures by evaporation, filtering or sieving. Can describe simple reversible and non-reversible changes to materials, giving examples. Can create chart/table grouping materials using properties. Suggest appropriate material for purpose. Can explain results from investigations involving</p>	

					the outside of the icy water cup From their data, can explain how to speed up or slow down evaporation Can present their learning about the water cycle in a range of ways e.g. diagrams, explanation text, story of a water droplet	dissolving and non-reversible change.	
<p>Seasonal Changes</p> 	<p>They show concern and care for the environment and can notice changes and differences.</p> <p>Develops an understanding of decay and changing over time.</p> 	<p>Observe changes across the four seasons. Observe and describe weather associated with the seasons and how day length varies.</p> 		<p>Recognise that they need light in order to see things and that dark is the absence of light. Notice that light is reflected from surfaces.</p> <p>Recognise that light from the sun can be dangerous and that there are ways to protect our eyes. Recognise that shadows are formed when the light source is blocked by a solid object. Find patterns in the way the size of the shadows change</p> <p>(Light)</p>		<p>Explain that unsupported objects fall towards the Earth because of the force of gravity acting between the Earth and the falling object.</p> <p>(Forces)</p>	<p>Use the idea that light travels in straight lines to explain why shadows have the same shape as the object that casts them.</p> <p>(Light)</p>
<p>Earth and Space</p> 						<p>Earth and Space</p> <p>Describe the movement of the Earth and other planets, relative to the sun in the solar system.</p> <p>Describe the movement of the moon relative to the Earth. Describe the Sun, Earth and Moon as approximately spherical bodies. Use Earth rotation to explain day and night due to the apparent movement of the sun across the sky.</p> 	
<p>Key vocabulary</p>	<p>Snow, wind, rain, sun, day, night, stormy, cloudy, hot, cold, foggy.</p>	<p>Weather (sunny, rainy, windy, snowy etc) Seasons (winter, summer, spring, autumn) sun, sunrise, sunset, Day length</p>		<p>Light, light source, dark, absence of light, transparent, translucent, opaque, shiny, matt, surface, shadow, reflect, mirror, sunlight, dangerous.</p> <p>(Light)</p>		<p>Earth, sun, moon, Mercury, Jupiter, Saturn, Venus, Mars, Uranus, Neptune, Pluto (dwarf planet), spherical, solar system, rotates, star, orbit, planets, axis, night, day, season, galaxy. Meteorite.</p>	<p>Year 3 vocabulary- Plus Light, light source, dark, absence of light, transparent, translucent, opaque, shiny, matt, surface, shadow, reflect, mirror, sunlight, dangerous.</p> <p>(Light)</p>
<p>Key indicators</p>	<p>Can describe the weather outside and suggest what they might wear and what</p>	<p>Can name four seasons and identify when in the year they occur. Can observe and describe weather in</p>		<p>See Light</p>		<p>Can show using diagrams the movement of the Earth and moon. Can explain the rotation of the Earth and</p>	<p>See Light</p>



	<p>they might see. Can comment on the environment e.g. the leaves have fallen off the tree, there is a puddle.</p>	<p>different seasons. Can describe days being longer in summer and shorter in winter. Present data in tables charts and compare seasons.</p>				<p>how this causes night and day. Can explain evidence gathered about the position of shadows in terms of movement of the Earth. Can explain how a sundial works. Can explain why we have time zones.</p>	
<p>Light and sound</p> 	<p><u>The world:</u> Children respond to their senses: sights, sounds and smells in the environment.</p> 	<p>Describe the simple physical properties of a variety of everyday materials. Compare and group together a variety of everyday materials on the basis of their simple physical properties.</p> <p>(Materials)</p> <p>Observe changes across the four seasons. Observe and describe weather associated with the seasons and how day length varies.</p> <p>(Seasonal changes)</p> <p>pets) Identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense</p> <p>(Animals incl humans)</p>	<p>Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses.</p> <p>(materials)</p> <p>Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy.</p> <p>(Plants)</p>	<p>Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy.</p> <p>(Plants)</p> <p>Recognise that they need light in order to see things and that dark is the absence of light. Notice that light is reflected from surfaces. Recognise that light from the sun can be dangerous and that there are ways to protect our eyes. Recognise that shadows are formed when the light source is blocked by a solid object. Find patterns in the way the size of the shadows change</p> 	<p>Recognise that environments can change and that this can sometimes pose dangers to living things.</p> <p>(living things and habitats)</p> <p>SOUND To identify how sounds are made, associating some of them with something vibrating. Recognise that vibrations from sounds travel through a medium to the ear. Find patterns between pitch of a sound and features of the object that produced it. Find patterns between the volume of a sound and the strength of the vibrations that produced it. Recognise that sound gets fainter as the distance from the sound source increases.</p> 	<p>Compare and group together everyday materials on the basis of their properties, including their hardness, solubility, transparency, conductivity (electrical and thermal) and response to magnets.</p> <p>(materials)</p> <p>Use Earth rotation to explain day and night due to the apparent movement of the sun across the sky.</p> <p>(Earth and Space)</p>	<p>Recognise that light travels in straight lines. Use the idea that light travels in straight lines to explain that objects are seen because they give out or reflect light into the eye. Explain that we see things because light travels from light sources to our eyes or from light sources to objects and then to our eyes. Use the idea that light travels in straight lines to explain why shadows have the same shape as the object that casts them.</p> 


<p>Key vocabulary</p>	<p>Smell, sound, sight, see, look,</p>	<p>See Seasonal Changes See Animals Including Humans</p>		<p>Light, light source, dark, absence of light, transparent, translucent, opaque, shiny, matt, surface, shadow, reflect, mirror, sunlight, dangerous.</p>	<p>Sound, source, vibrate, vibration, travel, pitch, volume, faint, loud, insulation.</p>	<p>Earth, sun, moon, Mercury, Jupiter, Saturn, Venus, Mars, Uranus, Neptune, Pluto (dwarf planet), spherical, solar system, rotates, star, orbit, planets, axis, night, day, season, galaxy, Meteorite. (Earth and Space)</p>	<p>Year 3 vocabulary- Plus Light, light source, dark, absence of light, transparent, translucent, opaque, shiny, matt, surface, shadow, reflect, mirror, sunlight, dangerous.</p>
<p>Key indicators</p>		<p>See Seasonal Changes See Animals Including Humans</p>		<p>Can describe how we see objects in lights and can describe dark as the absence of light. Know it is dangerous to look at the sun. Define transparent, translucent and opaque. Can describe how shadows are formed. Predict what materials will be more/less visible. .</p>	<p>Can describe different types of objects producing different sounds and that the sound is produced by vibration in the object. Can describe sounds travelling through different mediums such as air, water, metal. Can find patterns between pitch and volume and the features of the object producing it. Can recognise that sounds get fainter as the distance from the sound source increases. Can explain what happens when you strike a drum or pluck a string- use diagrams to show. Demonstrates how to increase/decrease pitch and volume.</p>	<p>(See Earth and Space)</p>	<p>Can describe with diagrams how light travels in straight lines, either from sources or reflected from other objects into our eyes. Can describe with diagrams how light travels in straight lines past translucent or opaque objects to form a shadow of the same shape.</p>
<p>Forces</p> 	<p><u>Moving and handling</u>- Introduce and encourage children to use the vocabulary of manipulation, e.g squeeze and prod. <u>Technology</u>- shows an interest in technological toys with knobs or pulleys, or real objects such as cameras or mobile phones.</p>	<p>Describe the simple physical properties of a variety of everyday materials. Compare and group together a variety of everyday materials on the basis of their simple physical properties. (Materials)</p>	<p>Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses. Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching. (Materials)</p>	<p>Compare how things move on different surfaces Notice that some forces need contact between two objects, but magnetic forces can act at a distance. Observe how magnets attract or repel each other and attract some materials and not others. Compare and group together a variety of everyday materials on the basis of whether they are attracted to a magnet,</p>		<p>Explain that unsupported objects fall towards the Earth because of the force of gravity acting between the Earth and the falling object. Identify the effects of air resistance, water resistance and friction that act between moving surfaces. Recognise that some mechanisms, including levers, pulleys and gears, allow a smaller force to have a greater effect.</p> 	



Names of materials: wood,

plastic, glass, metal, water, rock, brick, paper, fabric, card, rubber, suitable/unsuitable,

				and identify some magnetic materials. Describe magnets as having two poles. Predict whether two magnets will attract or repel each other, depending on which poles are facing.		To describe the movements of the Earth, and other planets, relative to the Sun in the solar system (Earth and Space)	
Key Vocabulary	Push, pull, twist, stretch, turn, open, lift, squeeze, pinch, flick, tap.	Object, material, wood, plastic, glass, metal, water, rock, brick, paper, fabric, elastic, foil, card/cardboard, rubber, wool, clay, hard, soft, stretchy, stiff, bendy, floppy, waterproof, absorbent, breaks/tears, rough, smooth, shiny, dull, see through, not see through.	(Materials)	Force, push, pull, twist, conduct force, non-contact force, magnetic force, magnet, strength, bar magnet, ring magnet, button magnet, horseshoe magnet, attract, repel. Magnetic material, metal, iron, steel, poles, north pole, south pole.		Force, Gravity, Earth, air resistance, water resistance, friction, mechanisms, simple machines, levers, pulleys, gears.	
Key indicators	Children will be able to play with a range of toys of varying sizes made of different materials and fit them together in different ways such as twisting, pushing, slotting or magnetism. Can manipulate playdough in different ways.	(Materials) (See Materials)	(Materials) (See Materials)	Give examples of forces in everyday life. Give examples of objects moving differently on different surfaces. Name a range of magnets and show how the poles attract and repel. Can draw diagrams using arrows to show the attraction and repulsion between the poles of magnets. Can use results to describe how objects move on different surfaces. Can use results to make predictions. Can use some classification to know some metals are not magnetic. Use test data to rank magnets.		Can demonstrate the effect of gravity acting on an unsupported object. Can give examples of friction, water resistance and air resistance. Can give examples of when it is beneficial to have high or low friction, water resistance, and air resistance. Can demonstrate how pulleys, levers and gears work.	
Electricity	Technology- shows skills in making toys work by pressing parts or lifting flaps to achieve effects such as sound, movement or new images. 	Describe the simple physical properties of a variety of everyday materials. Compare and group together a variety of everyday materials on the basis of their simple physical properties. (Materials)	Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses. (Materials)		Identify common appliances that run on electricity. Construct a simple series electrical circuit, identifying and naming its basic parts, including cells, wires, bulbs, switches and buzzers. Identify whether or not a lamp will light in a simple series circuit, based on whether or not the lamp is part of a complete loop with a battery	Compare and group together everyday materials on the basis of their properties, including their hardness, solubility, transparency, conductivity (electrical and thermal) and response to magnets. (Materials)	Associate the brightness of a lamp or the volume of a buzzer with the number and voltage of cells used in the circuit. Compare and give reasons for variations in how components function, including the brightness of bulbs, the loudness of buzzers and the on/off position of switches. Use recognised symbols when representing a simple circuit in a diagram. 

					<p>Recognise that a switch opens and closes a circuit and associate this with whether or not a lamp lights in a simple series circuit.</p> <p>Recognise some common conductors and insulators, and associate metals with being good conductors.</p> 	
		<p>Object, material, wood, plastic, glass, metal, water, rock, brick, paper, fabric, elastic, foil, card/cardboard, rubber, wool, clay, hard, soft, stretchy, stiff, bendy, floppy, waterproof, absorbent, breaks/tears, rough, smooth, shiny, dull, see through, not see through.</p> <p>(Materials)</p>	<p>Names of materials: wood, plastic, glass, metal, water, rock, brick, paper, fabric, card, rubber, suitable/unsuitable, use/useful, hard/soft, stretchy/stiff, Rigid/flexible, waterproof/absorbent, strong/weak, rough/smooth, transparent/opaque, shape, push/pushing, pull/pulling, twist/twisting, squash/squashing, bend/bending, stretch/stretching.</p> <p>(Materials)</p>		<p>Can name the components in a circuit.</p> <p>Can make an electric circuit. Can control a circuit using a switch.</p> <p>Can name some metals that are conductors.</p> <p>Can name materials that are insulators.</p> <p>Can communicate structures of circuits using drawings. Can incorporate a switch.</p> <p>Can add a circuit with a switch to a DT project and demonstrate how it works. Can describe how a switch works.</p>	<p>Explain how a circuit operates to achieve particular operations, such as control the light for a torch with different brightnesses or make a motor go faster or slower</p> <p>Make circuits to solve particular problems such as a quiet and a loud burglar alarm</p> <p>Carry out fair tests exploring changes in circuits</p> <p>Make circuits that can be controlled as part of a D&T project</p>
					<p>Electrical, appliance, mains, plug, circuit, component, cell, battery, positive, negative, connect/connectors, loose connection, short circuit, crocodile clip, bulb, switch, buzzer, motor, conductor, insulator, metal, non-metal, symbol.</p>	<p>Circuit, complete circuit, circuit diagram, circuit symbol, cell, battery, bulb, buzzer, motor, switch, voltage</p> <p>NB Children do not need to understand what voltage is but will use volts and voltage to describe different batteries. The words cells and batteries are now used interchangeably</p>

